
Enterprise Architecture For Dummies

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MATA ASHER

Fifty Enterprise Architect Tricks John Wiley & Sons
This handbook is about methods, tools and examples of how to architect an enterprise through considering all life cycle aspects of Enterprise Entities. It is based on ISO15704:2000, or the GERAM Framework. A wide audience is addressed, as the handbook covers methods and tools necessary to design or redesign enterprises, as well as those necessary to structure the implementation into manageable projects.
How Companies Can Deliver Radically Greater Value in Fast-Changing

Markets John Wiley & Sons

Get up to speed on the nuances of NoSQL databases and what they mean for your organization This easy to read guide to NoSQL databases provides the type of no-nonsense overview and analysis that you need to learn, including what NoSQL is and which database is right for you. Featuring specific evaluation criteria for NoSQL databases, along with a look into the pros and cons of the most popular options, NoSQL For Dummies provides the fastest and easiest way to dive into the details of this incredible technology. You'll gain an understanding of how to use NoSQL databases for mission-critical enterprise

architectures and projects, and real-world examples reinforce the primary points to create an action-oriented resource for IT pros. If you're planning a big data project or platform, you probably already know you need to select a NoSQL database to complete your architecture. But with options flooding the market and updates and add-ons coming at a rapid pace, determining what you require now, and in the future, can be a tall task. This is where NoSQL For Dummies comes in! Learn the basic tenets of NoSQL databases and why they have come to the forefront as data has outpaced the capabilities of relational databases Discover major players

among NoSQL databases, including Cassandra, MongoDB, MarkLogic, Neo4J, and others Get an in-depth look at the benefits and disadvantages of the wide variety of NoSQL database options Explore the needs of your organization as they relate to the capabilities of specific NoSQL databases Big data and Hadoop get all the attention, but when it comes down to it, NoSQL databases are the engines that power many big data analytics initiatives. With NoSQL For Dummies, you'll go beyond relational databases to ramp up your enterprise's data architecture in no time.

IT Architecture For Dummies John Wiley & Sons

For many decades, IT infrastructure has provided the foundation for successful application deployment. Yet, general knowledge of infrastructures is still not widespread. Experience shows that software developers, system administrators, and project managers often have little knowledge of the big influence IT infrastructures have on the performance, availability and security of software applications.

This book explains the concepts, history, and implementation of IT infrastructures. Although many of books can be found on individual infrastructure building blocks, this is the first book to describe all of them: datacenters, servers, networks, storage, virtualization, operating systems, and end user devices. Whether you need an introduction to infrastructure technologies, a refresher course, or a study guide for a computer science class, you will find that the presented building blocks and concepts provide a solid foundation for understanding the complexity of today's IT infrastructures.

Handbook on Enterprise Architecture

Pearson Education Combine business sense, statistics, and computers in a new and intuitive way, thanks to Big Data Predictive analytics is a branch of data mining that helps predict probabilities and trends. Predictive Analytics For Dummies explores the power of predictive analytics and how you can use it to make valuable predictions for your business, or in fields such as advertising, fraud

detection, politics, and others. This practical book does not bog you down with loads of mathematical or scientific theory, but instead helps you quickly see how to use the right algorithms and tools to collect and analyze data and apply it to make predictions. Topics include using structured and unstructured data, building models, creating a predictive analysis roadmap, setting realistic goals, budgeting, and much more. Shows readers how to use Big Data and data mining to discover patterns and make predictions for tech-savvy businesses Helps readers see how to shepherd predictive analytics projects through their companies Explains just enough of the science and math, but also focuses on practical issues such as protecting project budgets, making good presentations, and more Covers nuts-and-bolts topics including predictive analytics basics, using structured and unstructured data, data mining, and algorithms and techniques for analyzing data Also covers clustering, association, and statistical models; creating a predictive

analytics roadmap; and applying predictions to the web, marketing, finance, health care, and elsewhere Propose, produce, and protect predictive analytics projects through your company with Predictive Analytics For Dummies. Microsoft .NET - Architecting Applications for the Enterprise Microsoft Press

The TOGAF® Standard, a standard of The Open Group, is a proven Enterprise Architecture methodology and framework used by the world's leading organizations to improve business efficiency. It is the most prominent and reliable Enterprise Architecture standard, ensuring consistent standards, methods, and communication among Enterprise Architecture professionals. Those professionals fluent in the TOGAF approach enjoy greater industry credibility, job effectiveness, and career opportunities. The TOGAF approach helps practitioners avoid being locked into proprietary methods, utilize resources more efficiently and effectively, and realize a greater return on investment.

A Comprehensive End-to-

End Solutions Guide Addison-Wesley Professional

Based on an extensive study of the actual industry best practices, this book provides a systematic conceptual description of an EA practice and offers practically actionable answers to the key questions related to enterprise architecture.

A Practical Guide Using UML and BPMN Van Haren

Intelligent readers who want to build their own embedded computer systems-- installed in everything from cell phones to cars to handheld organizers to refrigerators-- will find this book to be the most in-depth, practical, and up-to-date guide on the market. Designing Embedded Hardware carefully steers between the practical and philosophical aspects, so developers can both create their own devices and gadgets and customize and extend off-the-shelf systems. There are hundreds of books to choose from if you need to learn programming, but only a few are available if you want to learn to create hardware.

Designing Embedded Hardware provides software and hardware

engineers with no prior experience in embedded systems with the necessary conceptual and design building blocks to understand the architectures of embedded systems. Written to provide the depth of coverage and real-world examples developers need, Designing Embedded Hardware also provides a road-map to the pitfalls and traps to avoid in designing embedded systems. Designing Embedded Hardware covers such essential topics as: The principles of developing computer hardware Core hardware designs Assembly language concepts Parallel I/O Analog-digital conversion Timers (internal and external) UART Serial Peripheral Interface Inter-Integrated Circuit Bus Controller Area Network (CAN) Data Converter Interface (DCI) Low-power operation This invaluable and eminently useful book gives you the practical tools and skills to develop, build, and program your own application-specific computers.

Enterprise DevOps for Architects IT Architecture For Dummies

Demystify architecting complex blockchain

applications in enterprise environments Architecting Enterprise Blockchain Solutions helps engineers and IT administrators understand how to architect complex blockchain applications in enterprise environments. The book takes a deep dive into the intricacies of supporting and securing blockchain technology, creating and implementing decentralized applications, and incorporating blockchain into an existing enterprise IT infrastructure. Blockchain is a technology that is experiencing massive growth in many facets of business and the enterprise. Most books around blockchain primarily deal with how blockchains are related to cryptocurrency or focus on pure blockchain development. This book teaches what blockchain technology is and offers insights into its current and future uses in high performance networks and complex ecosystems.

- Provides a practical, hands-on approach
- Demonstrates the power and flexibility of enterprise blockchains such as Hyperledger and R3 Corda
- Explores how blockchain can be used to solve complex IT support

and infrastructure problems • Offers numerous hands-on examples and diagrams Get ready to learn how to harness the power and flexibility of enterprise blockchains!

Pattern-Oriented Software Architecture For Dummies
John Wiley & Sons

A solid introduction to the practices, plans, and skills required for developing a smart system architecture Information architecture combines IT skills with business skills in order to align the IT structure of an organization with the mission, goals, and objectives of its business. This friendly introduction to IT architecture walks you through the myriad issues and complex decisions that many organizations face when setting up IT systems to work in sync with business procedures. Veteran IT professional and author Kirk Hausman explains the business value behind IT architecture and provides you with an action plan for implementing IT architecture procedures in an organization. You'll explore the many challenges that organizations face as they attempt to use technology to enhance their business's productivity so

that you can gain a solid understanding of the elements that are required to plan and create an architecture that meets specific business goals. Defines IT architecture as a blend of IT skills and business skills that focuses on business optimization, business architecture, performance management, and organizational structure Uncovers and examines every topic within IT architecture including network, system, data, services, application, and more Addresses the challenges that organizations face when attempting to use information technology to enable profitability and business continuity While companies look to technology more than ever to enhance productivity, you should look to *IT Architecture For Dummies* for guidance in this field.

John Wiley & Sons

Enterprise Integration Patterns provides an invaluable catalog of sixty-five patterns, with real-world solutions that demonstrate the formidable of messaging and help you to design effective messaging solutions for your enterprise. The authors also include examples

covering a variety of different integration technologies, such as JMS, MSMQ, TIBCO ActiveEnterprise, Microsoft BizTalk, SOAP, and XSL. A case study describing a bond trading system illustrates the patterns in practice, and the book offers a look at emerging standards, as well as insights into what the future of enterprise integration might hold. This book provides a consistent vocabulary and visual notation framework to describe large-scale integration solutions across many technologies. It also explores in detail the advantages and limitations of asynchronous messaging architectures. The authors present practical advice on designing code that connects an application to a messaging system, and provide extensive information to help you determine when to send a message, how to route it to the proper destination, and how to monitor the health of a messaging system. If you want to know how to manage, monitor, and maintain a messaging system once it is in use, get this book. [Service Oriented Architecture \(SOA\) For Dummies](#) "O'Reilly Media,

Inc." This important text provides a single point of reference for state-of-the-art cloud computing design and implementation techniques. The book examines cloud computing from the perspective of enterprise architecture, asking the question; how do we realize new business potential with our existing enterprises? Topics and features: with a Foreword by Thomas Erl; contains contributions from an international selection of preeminent experts; presents the state-of-the-art in enterprise architecture approaches with respect to cloud computing models, frameworks, technologies, and applications; discusses potential research directions, and technologies to facilitate the realization of emerging business models through enterprise architecture approaches; provides relevant theoretical frameworks, and the latest empirical research findings. *A Modern Approach to Business and IT Alignment* Springer Science & Business Media The ArchiMate® Specification, an Open Group Standard, defines

an open and independent modeling language for Enterprise Architecture that is supported by different tool vendors and consulting firms. The ArchiMate language enables Enterprise Architects to describe, analyze, and visualize the relationships among business domains in an unambiguous way. This book is the official specification of the ArchiMate 3.0.1 modeling language from The Open Group. ArchiMate 3.0.1 is a minor update to ArchiMate 3.0, containing the set of corrections from ArchiMate 3.0 Technical Corrigendum No. 1 (U172). This addresses inconsistencies and errors identified since the publication of Version 3.0 in June 2016. The ArchiMate Specification supports modeling throughout the TOGAF® Architecture Development Method (ADM). New features in Version 3 include elements for modeling the enterprise at a strategic level, such as capability, resource, and outcome. It also includes support to model the physical world of materials and equipment. Furthermore, the consistency and structure of the language have been improved,

definitions have been aligned with other standards, and its usability has been enhanced in various other ways. The intended audience is threefold:

- Enterprise Architecture practitioners, such as architects (e.g., business, application, information, process, infrastructure, and, obviously, enterprise architects), senior and operational management, project leaders, and anyone committed to work within the reference framework defined by the Enterprise Architecture.
- Those who intend to implement the ArchiMate language in a software tool; they will find a complete and detailed description of the language in this book.
- The academic community, on which we rely for amending and improving the language, based on state-of-the-art research results in the Enterprise Architecture field.

The TOGAF® Standard, Version 9.2 - A Pocket Guide John Wiley & Sons

The easy way to understand and implement cloud computing technology written by a team of experts Cloud computing can be difficult to understand at first, but

the cost-saving possibilities are great and many companies are getting on board. If you've been put in charge of implementing cloud computing, this straightforward, plain-English guide clears up the confusion and helps you get your plan in place. You'll learn how cloud computing enables you to run a more green IT infrastructure, and access technology-enabled services from the Internet ("in the cloud") without having to understand, manage, or invest in the technology infrastructure that supports them. You'll also find out what you need to consider when implementing a plan, how to handle security issues, and more. Cloud computing is a way for businesses to take advantage of storage and virtual services through the Internet, saving money on infrastructure and support This book provides a clear definition of cloud computing from the utility computing standpoint and also addresses security concerns Offers practical guidance on delivering and managing cloud computing services effectively and efficiently Presents a proactive and

pragmatic approach to implementing cloud computing in any organization Helps IT managers and staff understand the benefits and challenges of cloud computing, how to select a service, and what's involved in getting it up and running Highly experienced author team consults and gives presentations on emerging technologies Cloud Computing For Dummies gets straight to the point, providing the practical information you need to know.

The Intelligent Enterprise in the Era of Big Data John Wiley & Sons

IT Architecture For Dummies John Wiley & Sons

Cloud Computing for Enterprise Architectures John Wiley & Sons

SOA is the most important initiative facing IT today and is difficult to grasp; this book demystifies the complex topic of SOA and makes it accessible to all those people who hear the term but aren't really sure what it means This team of well-respected authors explains that SOA is a collection of applications that enables resources to be available to other participants in a network using any

service-based technology
Examines how SOA enables faster and cheaper application development and how it offers reusable code that can be used across various applications
Covers what SOA is, why it matters, how it can impact businesses, and how to take steps to implement SOA in a corporate environment
Data Lakes For Dummies
Harvard Business Press
This is the official Pocket Guide for the TOGAF® Standard, Version 9.2, from The Open Group. It is published in hard copy and electronic formats by Van Haren Publishing. The TOGAF Standard, a standard of The Open Group, is a proven Enterprise Architecture methodology and framework used by the world's leading organizations to improve business efficiency. It is the most prominent and reliable Enterprise Architecture standard, ensuring consistent standards, methods, and communication among Enterprise Architecture professionals. Those professionals who are fluent in the TOGAF approach enjoy greater industry credibility, job effectiveness, and career opportunities. The TOGAF

approach helps practitioners avoid being locked into proprietary methods, utilize resources more efficiently and effectively, and realize a greater return on investment.

Predictive Analytics For Dummies Morgan Kaufmann

Feeling overwhelmed by the buzz about SOA—service oriented architecture? Take heart! *Service Oriented Architecture For Dummies, 2nd Edition* makes it easy to understand, plan, and implement the latest SOA solutions for your business. Whether you're the IT person responsible for developing SOA or the executive who's trying to get a handle on the concept, *Service Oriented Architecture For Dummies, 2nd Edition* will help you understand what SOA is, why it's important, and how you can make the most of it. You'll find out about the business and financial aspects of SOA, how to decide if you need it, and what it can mean to your bottom line. Discover how to: Identify the main components of SOA and how they work to create business processes Create reusable, flexible systems and avoid common pitfalls

Deconstruct business processes and applications to identify their components, then put them together in new ways Construct SOA business applications for maximum adaptability Confirm quality in a situation that's difficult to test, and assure the quality and consistency of your data Develop a governance strategy for SOA based on your company's philosophy and culture Work with XML and understand how it's used in SOA Maximize the benefits of unified communications Understand software ecosystems, rich interfaces, and the development lifecycle Packed with real-life case studies illustrating how SOA has been applied in a variety of industries, *Service Oriented Architecture For Dummies, 2nd Edition* demystifies one of today's hottest business tools.

The TOGAF® Standard, Version 9.2

John Wiley & Sons
Uses friendly, easy-to-understand For Dummies style to help readers learn to model systems with the latest version of UML, the modeling language used by companies throughout the world to develop blueprints for

complex computer systems Guides programmers, architects, and business analysts through applying UML to design large, complex enterprise applications that enable scalability, security, and robust execution Illustrates concepts with mini-cases from different business domains and provides practical advice and examples Covers critical topics for users of UML, including object modeling, case modeling, advanced dynamic and functional modeling, and component and deployment modeling A Risk-Driven Approach Van Haren

Would you like to use a consistent visual notation for drawing integration solutions? "Look inside the front cover." Do you want to harness the power of asynchronous systems without getting caught in the pitfalls? "See "Thinking Asynchronously" in the Introduction." Do you want to know which style of application integration is best for your purposes? "See Chapter 2, Integration Styles." Do you want to learn techniques for processing messages concurrently? "See Chapter 10, Competing Consumers

and Message Dispatcher." Do you want to learn how you can track asynchronous messages as they flow across distributed systems? "See Chapter 11, Message History and Message Store." Do you want to understand how a system designed using integration patterns can be implemented using Java Web services, .NET message queuing, and a TIBCO-based publish-subscribe architecture? "See Chapter 9, Interlude: Composed Messaging." Utilizing years of practical experience, seasoned experts Gregor Hohpe and Bobby Woolf show how asynchronous messaging has proven to be the best strategy for enterprise integration success. However, building and deploying messaging solutions presents a number of problems for developers. "Enterprise Integration Patterns" provides an invaluable catalog of sixty-five patterns, with real-world solutions that demonstrate the formidable of messaging and help you to design effective messaging solutions for your enterprise. The authors also include examples covering a variety of different integration

technologies, such as JMS, MSMQ, TIBCO ActiveEnterprise, Microsoft BizTalk, SOAP, and XSL. A case study describing a bond trading system illustrates the patterns in practice, and the book offers a look at emerging standards, as well as insights into what the future of enterprise integration might hold. This book provides a consistent vocabulary and visual notation framework to describe large-scale integration solutions across many technologies. It also explores in detail the advantages and limitations of asynchronous messaging architectures. The authors present practical advice on designing code that connects an application to a messaging system, and provide extensive information to help you determine when to send a message, how to route it to the proper destination, and how to monitor the health of a messaging system. If you want to know how to manage, monitor, and maintain a messaging system once it is in use, get this book. 0321200683B09122003 Service Oriented Architecture (SOA) For Dummies John Wiley & Sons

This is a practical guide for software developers, and different than other software architecture books. Here's why: It teaches risk-driven architecting. There is no need for meticulous designs when risks are small, nor any excuse for sloppy designs when risks threaten your success. This book describes a way to do just enough architecture. It avoids the one-size-fits-all process trap with advice on how to tune your design effort based on the risks you face. It democratizes architecture. This book seeks to make architecture relevant to all software developers. Developers need to

understand how to use constraints as guiderails that ensure desired outcomes, and how seemingly small changes can affect a system's properties. It cultivates declarative knowledge. There is a difference between being able to hit a ball and knowing why you are able to hit it, what psychologists refer to as procedural knowledge versus declarative knowledge. This book will make you more aware of what you have been doing and provide names for the concepts. It emphasizes the engineering. This book focuses on the technical parts of software development and what developers do to ensure the system works not job

titles or processes. It shows you how to build models and analyze architectures so that you can make principled design tradeoffs. It describes the techniques software designers use to reason about medium to large sized problems and points out where you can learn specialized techniques in more detail. It provides practical advice. Software design decisions influence the architecture and vice versa. The approach in this book embraces drill-down/pop-up behavior by describing models that have various levels of abstraction, from architecture to data structure design.